

QueenJourney

QueenJourney is a logic board game. The objective of this game is to place a queen on a chessboard and move it (only as queens may in the game of chess) such that it visits every square on the board in 14 moves. Use the Navigation keys to move between the squares. Press the SEND key to place a queen in the selected square. Then, use the Navigation keys to choose the next square to which the queen shall move.

Running QueenJourney

Minimum Requirements

Please check your phone's Java memory before installing any applications. For instructions on how to check your Java memory and on how to install Java applications, please refer to your phone's User Guide. For downloading this application, 15 K of memory is required. Program Space Requirement of 27 K and Data Space Requirement of 5 K are needed for the installation.

Starting QueenJourney

1. From the idle screen, press the **Menu key**.
2. Scroll to **Java Apps** and press **SELECT**.
3. Scroll to **QueenJourney** and press **SELECT**.

Loading

A splash screen appears displaying the name of this application, the version number and an image.



You can click any key to display the next screen, the "Main Screen". If you do not click a key, automatically after 2 – 3 seconds the "Main Screen" will be displayed.

Main Screen

The "Main Screen" presents you with short instructions on the game. Press the PLAY command to start a new game. Then the "Game Screen" will appear. For more instructions select HELP.



Playing the Game

Press the PLAY command on the “Main Screen” to start playing the game. The “Game Screen” will appear. The “Game Screen” presents you with an empty chessboard. There is a small dot in the upper left square. Use the Navigation keys to move the dot up, down and to the sides to navigate between the squares of the chessboard.



The objective of this game is to place a queen on the chessboard and move it from square to square such that it visits every square on the board in 14 moves.



In chess, the queen moves horizontally, vertically or diagonally for any number of squares. Visited squares become marked. Please note that you cannot place the queen in a square that has already been visited. However, it is possible for the queen to jump over visited squares. The queen’s journey is over when it visits all of the squares or when there are no more legal moves available.

Press the BACK command to return to the “Main Screen”. Note that pressing the BACK command does not restart your game. Press the NEW command to start a new game.

Accessing Help

On the “Main Screen” select HELP to view the “Help Screen”.

Press the soft key under OK to go back to the previous screen.

About QueenJourney

On the “Main Screen” select ABOUT to view the “About Screen”.

Press the soft key under OK to go back to the “Main Screen”.

Exiting the Program

On the “Main Screen” select EXIT to exit the program.

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For more info about this game please visit at www.jacado.com.

If you have any questions or remarks, please feel free to send them to QueenJourney@jacado.com.